

SUMMARY

I'm an Industrial Designer developing a process of product design and fabrication that can address problems at the interfaces of disciplines, and that equates sustainability with profitability. I leverage my experience in movement sciences, anthropology, and linguistics to design for the user and their environment. In work, I excel at identifying complex, high-level relationships and making them accessible tools for solving the increasingly complex problems we face as a species.

EXPERIENCE

Cntxt.Agency

BOSTON, MA | SEPT 2024- PRESENT

Industrial Designer

- Product & Systems design – Creating custom physical & systems solutions, as well as designing internal systems for Agency growth

Industrial Design Intern

SEPT 2024 – AUG 2025

- Product & Systems design – Creating custom physical & systems solutions, as well as designing internal systems for Agency growth

Freelance Designer & Fabricator

BOSTON, MA | JAN 2021 - PRESENT

- Mediums Include but not limited to: woodworking & Furniture, 3D printing, Jewelry, Sewing & Garment construction, models, sculpture, repair & refurbishment

Massachusetts College of Art & Design's Industrial Design Model Shop

BOSTON, MA | JAN 2023 - 2024

Shop Monitor

- Support shop training and inventory, and advise, & supervise shop space during business hours, evenings & weekends for all Industrial Design & Architecture students

Sewing & Softgoods Specialist

- Instructed & assisted with sewing on domestic, industrial, & leather machines. Advised students on a variety of construction methods & materials

Massachusetts College of Art & Design's Digital Fabrication Lab

BOSTON, MA | JAN 2023 - 2024

Industrial Designer

- Creating solutions for customized issues in the lab, i.e. laser cutting templates, storage solutions, & a chalk-catching sling for blackboard chalk

FabLab Associate

- Specializing training & usage of 3D Printing, Laser cutting, & Waterjet. Advising on realization processes for a variety of design, CAD, & fabrication methods

DESIGN TEACHING & LEADERSHIP

Massachusetts College of Art & Design

BOSTON, MA

Graduate Teaching Assistant

- Lesson planning in conjunction with the instructor by providing additional knowledge and addendum lectures, leading critiques & providing feedback to students

Industrial Design III with James Read & Lars Fischer

FALL 2022

"Design projects developed in full four-phase programs: analysis & conceptual design refinement, final design & documentation, model, & presentation."

Dynamic Media Institute MFA Seminar I with Jan Kubasiewicz

FALL 2022

"Part I examines socioeconomic & technological context of design disciplines, producing a comprehensive paper that analyzes history of design concepts & their impact on current design practice. Part II examines & debates current issues of comm design & design ed, with emphasis on the intellectual context of design."

Communication Design History with Jan Kubasiewicz

SPRING 2022

"CD is the multidisciplinary art of visualizing ideas. It has a complex history of tools & techniques that evolved with shifts in social, political, and economic systems. This course aims to help students understand their own role as producers and/or consumers of communication design."

Human Factors / Ergonomics with Judith Anderson

SPRING 2023

"Review & application of current theory & practice related to human/machine interface, ergonomics, universal design, etc in product ideation & user testing."

Environmental Forum with Stephanie Cardon

SPRING 2023

"Exposes students to contemporary sustainability issues through discussions with local, regional & national experts in the field. Students will participate in projects related to the topic of the forum & will present their findings during the Muddy River Symposium."

EDUCATION

Massachusetts College of Art & Design – MFA

| 2024

| Dynamic Media Institute, Industrial Design Minor

University of New Mexico – Certificate

| 2021

| Medical Interpretation, SP-EN

Wellesley College – B.A.

| 2018

| Cognitive & Linguistic Sciences, Concentration: African Diaspora

SKILLS

Design & Fabrication – Mockup Making, Prototyping, Rapid Prototyping, Sculpting, Fabrication, CMF, Woodworking/Furniture-making, Basic Electronics**Demonstrable** – Effective Communicator; 6 Languages, Varied fluency; Leadership; Research; Attention to Detail; Communication; Editing/Revision; Advising**Software** – Microsoft Office Suite, Solidworks, GravitySketch, Keyshot, Adobe Creative Suite, Procreate, Slack, Google Suite, Trello, Wix, WordPress, MailChimp, Patreon

INTERESTS

Medical & Consumer Product Design; Bespoke Product Design; Systems Design; Garment Design & Historical Dress; Linguistics; Dance; Movement Science; Anatomy, Kinesiology, Physics; Interior Design; Architecture; History; Language & Culture; Art; Visual/Communication Design